# GLOBAL CREATIVE INDUSTRIES, 2020 - 2021 (1st sem)

<table>
<thead>
<tr>
<th>Sub Class</th>
<th>Day</th>
<th>Time</th>
<th>Room</th>
<th>Teacher</th>
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</thead>
<tbody>
<tr>
<td>GCIN1001</td>
<td>Class A</td>
<td>Friday 12:30 pm - 2:20 pm</td>
<td>Online</td>
<td>Chau, Ling Fung Karin</td>
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<tr>
<td></td>
<td>Class B</td>
<td>Friday 12:30 pm - 2:20 pm</td>
<td>Online</td>
<td>Wong, Heung Wah, Dixon</td>
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</tbody>
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**GCIN1001 Introduction to global creative industries**

**GCIN2001 Creative industries in practice: Labor, organization and management**

Lecture  Monday 12:30 pm - 2:20 pm Online Wei, Wendy

**GCIN2003 Cultural policy: A complex marriage of business, politics and culture**

Lecture  Friday 3:30 pm - 5:20 pm Online Chau, Ling Fung Karin

**GCIN2005 Internship in global creative industries**

no scheduled classes Wong, Wai Lun Max

**GCIN2008 Advertising: Cultural and organizational dynamics**

Lecture  Thursday 7:00 pm - 8:50 pm MWT3 Chan, Lambert

**GCIN2012 Introduction to video games studies**

Lecture  Monday 3:30 pm - 5:20 pm Online Chau, Ling Fung Karin

**GCIN2026 Applied law to creative industries and laws: An introduction**

Lecture  Friday 12:30 pm - 2:20 pm CPD-LG.08 Wong, Wai Lun Max

**GCIN2028 Understanding Asian cinema: History, culture, and industry**

Lecture  Wednesday 10:30 am - 12:20 pm Online Chau, Ling Fung Karin

**GCIN4001 Global creative industries research project (capstone experience)**

Lecture  Wednesday 2:30 pm - 4:20 pm Online Wong, Heung Wah, Dixon